



## CITY LIGHTS

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<b>Music:</b>	"City Lights" from the CD titled "11 #1 Hits" Track #3 Also from the CD titled "10 Years Of Hits" Track #4 (See Notes On Intro)		
<b>Artist:</b>	Mickey Gilley	<b>Speed:</b>	As on CD
<b>Footwork:</b>	Opposite-direction for man except where noted		
<b>Rhythm:</b>	Two-Step Phase II+1 (Fishtail)	<b>Released:</b>	May 2008
<b>Sequence:</b>	INTRO - A - B - Inter - A - B - END		

### INTRO

#### 1 - 5 WAIT;; APART POINT; TOGETHER TO CP/WALL TOUCH; SIDE DRAW CLOSE;

1 - 5 OP fcg ptr & WALL wait 2 measures;; apt L,-, pt R twd ptr & wall,-; step tog on R  
blend to CP/WALL,-, tch, L to R, -;\_sd L, draw R to L, cls R blending to SCP/LOD, -;

**Note:** When using the song from the CD titled "10 Years Of Hits" there is only a 3 note intro therefore go right to Part A.

### PART A

#### 1 - 4 TWO FWD TWO-STEPS;; HITCH DOUBLE;;

1 - 4 fwd L, cls R, fwd L, -; fwd R, cls L, fwd R, -; fwd L, cls R to L, bk L, -; bk R, cls L to R, fwd R, -;

#### 5 - 8 CIRCLE AWAY TWO TWO-STEPS;; STRUT TOGETHER FOUR TO PKUP;;

5 - 8 circle away from ptr man trns LF (W RF) L, R, L, -; R, L, R trng to fc ptr & WALL, -;  
strut tog fwd L, -, fwd R, -; fwd L, -, fwd R picking woman up to CP/LOD, -;

#### 9 - 12 TWO PROG SCIS TO BJO CHKG;; FISHTAIL; WALK & FACE;

9 - 12 sd L, cl R, XLIF (W XRIB) to SCAR DLW, -; sd R, cl L, XRIF (W XLIB) to BJO/DLC, -; in BJO/DLC XLIB twd DLW of R, sd R, fwd L, lock RIB of L (W XRIF of L, sd L, bk R, lock LIF); f wdL, -, fwd R to CP/WALL, -;

#### 13 - 16 TWO TURNING TWO-STEPS;; TWIRL VINE TWO; WALK & FACE;

13 - 16 start RF turn sd L, cl R, bk L, -; cont RF turn sd R, cl L, fwd R to CP/WALL, -;  
sd L, -, XRIB of L, - (W twirl RF fwd R, -, fwd L, -) SCP/LOD; fwd L, -, fwd R  
blend to fc ptr & wall, -;

#### 17 - 17 SIDE, DRAW, CLOSE, -;

17 - 17 sd L, draw R to L, cls R, -;

## PART B

### 1 - 4 TRAVELING BOX;;;:

1 - 4 sd L, cl R, fwd L trng to RSCP/RLOD, -; fwd R, -, fwd L to CP/WALL (W may twirl LF fwd L, -, fwd R, -), -; sd R, cl L, bk R trng to SCP/LOD, -; fwd L, -, fwd R, -;

### 5 - 8 LACE UP;;;:

5 - 8 fwd L, cl R, fwd L, - (w cross in front of m under joined lead hands) to LOP LOD; fwd R, cl L, fwd R, -; fwd L, cl R, fwd L, - (w cross in front of m under joined lead hands) to OPEN LOD; fwd R, cl L, fwd R trng to CP/WALL, -;

### 9 - 12 BROKEN BOX;;;:

9 - 12 sd L, cls R to L, fwd L, -; rk fwd R, -, rec L, -; sd R, cls L to R, bk R, -; rk bk L, -, rec R, -;

### 13 - 16 TWO TURNING TWO-STEPS;; TWIRL VINE TWO; WALK & FACE:

13 - 16 start RF turn sd L, cl R, bk L, -; cont RF turn sd R, cl L, fwd R to CP/WALL, -; sd L, -, XRIB of L, - (W twirl RF R, -, L, -) SCP/LOD; fwd L, -, fwd R blending to fc ptr & wall, -;

### 17 - 17 SIDE, DRAW, CLOSE, -;

17 - 17 sd L, draw R to L, cls R, -; Note: first time thru stay in CP/WALL; second time thru blend to SCP/LOD;

## INTERLUDE

### 1 - 5 LEFT TURNING BOX;;;: SIDE, DRAW, CLOSE, -;

1 - 5 in CP WALL sd L, cl R, fwd L trng 1/4 LF to CP LOD, -; sd R, cl L, bk R trng 1/4 LF to CP COH, -; sd L, cl R, fwd L trng 1/4 LF to CP RLOD, -; sd R, cl L, bk R trng 1/4 LF to CP WALL, -; sd L, draw R to L, cls R blending to SCP/LOD, -;

## ENDING

### 1 - 4 TWO FORWARD TWO-STEPS;; WALK & FACE; TWIRL VINE TWO;

1 - 4 fwd L, cls R, fwd L, -; fwd R, cls L, fwd R, -; fwd L, -, fwd R blending to fc ptr & wall, -; sd L, -, XRIB of L, (W twirl RF R, -, L, -) -;

### 5 - 5 APART & POINT;

5 - 5 step apt on L, -; pt R twd ptr & wall, -;

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### Quick Cues

**INTRO:** OP FCG WAIT TWO MEAS;; APART & POINT;  
TOG/CP-WALL TOUCH; SIDE DRAW CLOSE/SCP;

**PART A:** 2 FWD 2'S;; HITCH 6;; CIR AWAY 2 2'S;;  
STRUT TOG 4/PKUP;; 2 PROG SCIS CHKG;;  
FISH; WALK & FACE; 2 TRNG 2'S;; TWL 2;  
WALK & FACE; SIDE DRAW CLOSE;

**PART B:** TRAVEL BOX;;; LACE UP;;; BROKEN BOX;;;  
2 TRNG 2'S;; TWL 2; WALK & FACE;  
SIDE DRAW CLOSE;

**INTER:** L TRNG BOX;;; SIDE DRAW CLOSE/SCP;

**PART A:** 2 FWD 2'S;; HITCH 6;; CIR AWAY 2 2'S;;  
STRUT TOG 4/PKUP;; 2 PROG SCIS CHKG;;  
FISH; WALK & FACE; 2 TRNG 2'S;; TWL 2;  
WALK & FACE; SIDE DRAW CLOSE;

**PART B:** TRAVEL BOX;;; LACE UP;;; BROKEN BOX;;;  
2 TRNG 2'S;; TWL 2; WALK & FACE;  
SIDE DRAW CLOSE/SCP;

**END:** 2 FWD 2'S;; WALK & FACE; TWL 2;  
APART & POINT;